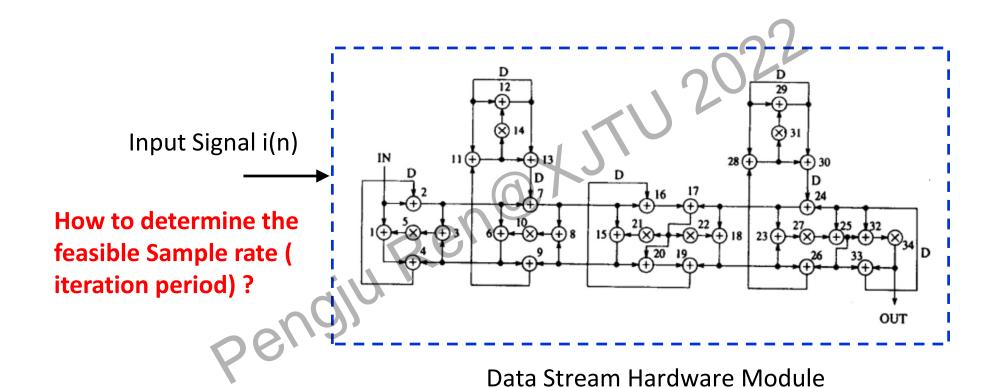
Introduction of Processor Design for Al Applications

L04 – Iteration Bound

Pengju Ren
Institute of Artificial Intelligence and Robotics
Xi'an Jiaotong University

http://gr.xjtu.edu.cn/web/pengjuren

Why Iteration Bound Matters?



- Only for recursive algorithms which have feedback loops
- Impose an inherent fundamental lower bound on the achievable iteration or sample period

Outline

Loop Bound and Iteration Bound
Important Definitions and Examples
Compute the Iteration Bound

Longest Path Matrix Algorithm (LPM)

Minimum Cycle Mean Method (MCM)

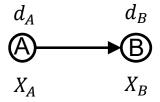
Introduction

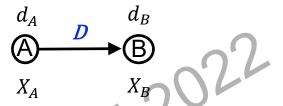
Iteration period: the time required for execution of one iteration of algorithm (same as sample period).

Iteration rate: the number of iterations executed per second

Sample rate = the number of samples processed in the system per second (a.k.a *throughput rate*)

Preliminaries (Time constrains)





 d_A , d_B : Execution delays of A and B

 X_A , X_B : Start time of "some" iteration of A and B

T: Iteration period

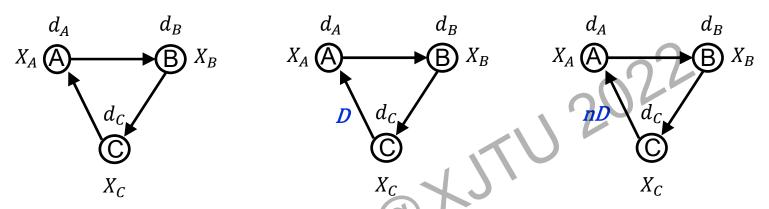
$$X_B \geq X_A + d_A$$

$$X_B \geq X_A + d_A - T$$

$$\begin{array}{ccc}
d_A & & & d_B \\
A & & & & \\
X_A & & & X_B
\end{array}$$

$$X_B \geq X_A + d_A - nT$$

Preliminaries (Loop bound)



 d_{A} , d_{B} , d_{C} : Execution delays of A , B and C

 X_A , X_B , X_C : Start time of "some" iteration of A , B and C

T: Iteration period

$$X_B \ge X_A + d_A$$
 $X_B \ge X_A + d_A$ $X_C \ge X_B + d_B$ $X_C \ge X_C + d_C$ $X_A \ge X_C + d_C$

$$X_A + X_B + X_C \ge X_A + X_B + X_C + d_A + d_B + d_C$$
 $X_A + X_B + X_C \ge X_A + X_B + X_C + d_A + d_B + d_C + nT$

$$0 \ge d_A + d_B + d_C$$
 $nT \ge d_A + d_B + d_C$

Delay-free loops are non-computable

Example: DSP Program

$$Y(n) = a y(n-1) + x(n)$$

Adder (A): 2 cycles, Multiplier (B): 4 cycles

Block Diagram

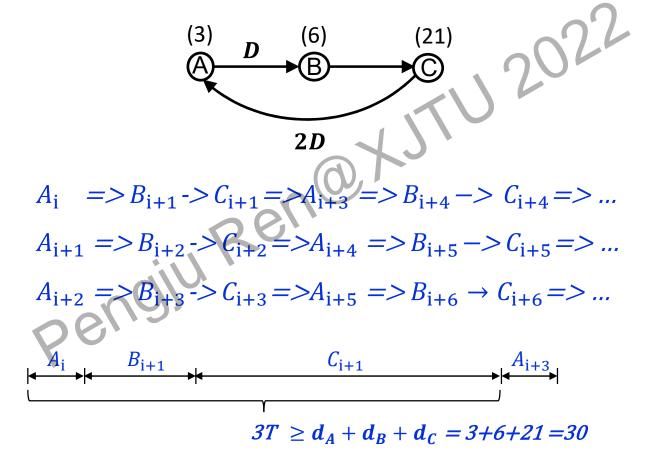
Data-Flow Graph



Intra-Iteration Period (edges with no delay elements): $A_K \rightarrow B_K$ Inter-Iteration Period (edges with delay elements): $B_K \Rightarrow A_{K+1}$

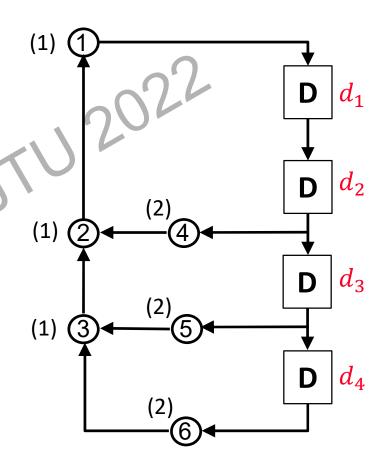
$$A_i \rightarrow B_i = A_{i+1} \rightarrow B_{i+1} = A_{i+2} \rightarrow B_{i+2} = \dots$$

Example: DSP Program



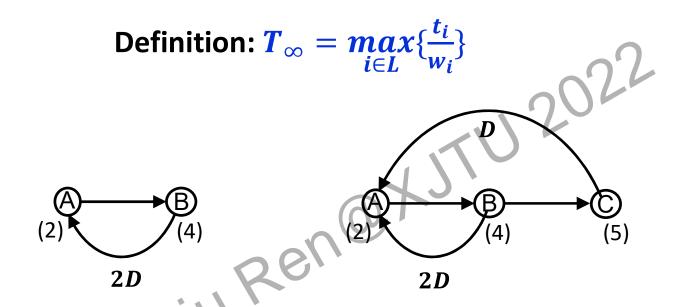
Loop Bounds in DFG (Data flow Graph)

- Critical Path: The path with the longest computation time among all paths that contain zero delays
- Loop: Directed path that begins and ends at the same node
- Loop Bound of the *i-th* loop= t_i / w_i , where t_i is the loop computation time and w_i is the number of delays in the *i-th* loop
- Critical Loop: the loops in which has maximum loop bound.
- Iteration Bound: maximum loop bound, $T_{\infty} = \max_{i \in L} \{ \frac{t_i}{w_i} \}$, where L is the set of loops in the DFG. i.e., a fundamental limit for recursive algorithms



Loop bounds: 4/2 u.t., 5/3 u.t., 5/4 u.t.

Iteration Bound



Loop bounds: 6/2 u.t.

Iteration bound = 3 u.t.

Loop bounds: 6/2 u.t., 11/1 u.t.

Critical loop: A->B->C->A

Iteration bound = 11 u.t.

Longest Path Matrix (LPM) Algorithm

A series of matrices ($L^{(1)} \sim L^{(m)}$, m=1, 2, 3, ..., d) are constructed, and the iteration bound is found by examining the **diagonal elements** of the matrices.

d:# of delays in the DFG

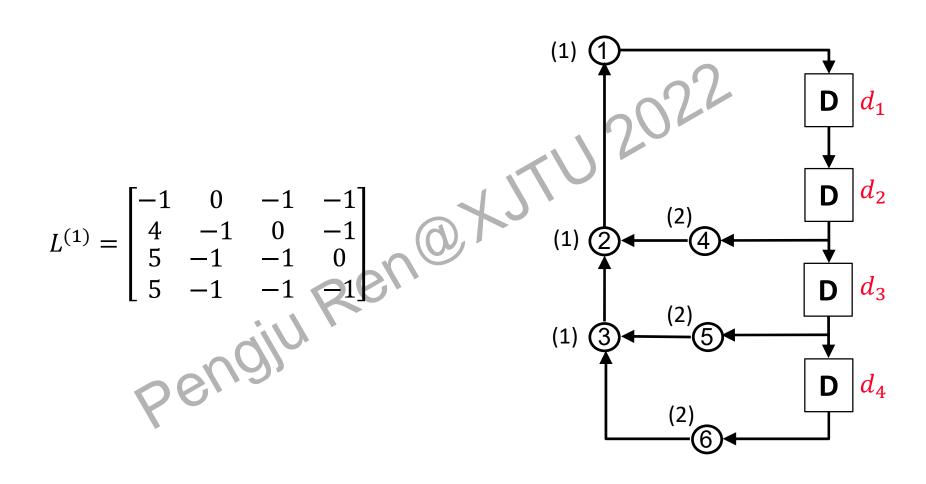
 $L_{i,j}^{(m)}$: Element of Matrix $L^{(m)}$, which is the longest computation time of all paths from delay element di to delay element dj that pass through exactly m-1 delays, if no path exists, then the value of $L_{i,j}^{(m)}$ equals -1.

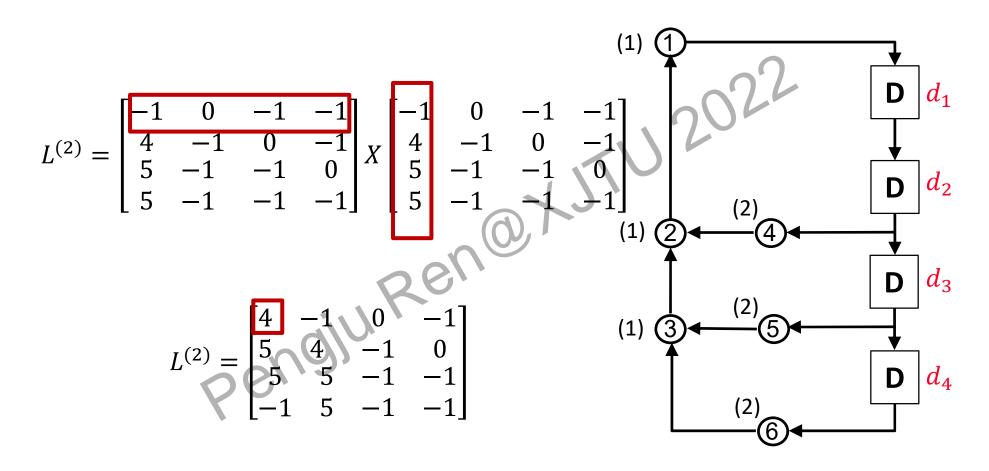
Usually, $m{L_{i,j}^{(1)}}$ is computed using DFG , The higher order matrices are computed recursively:

$$L_{i,j}^{(m)} = \max_{k \in K} (-1, L_{i,k}^{(1)} + L_{k,j}^{(m-1)})$$

The **iteration bound** is given by:

$$\boldsymbol{T}_{\infty} = \max_{i,m \in \{1,2,\ldots,d\}} \left\{ \frac{L_{i,i}^{(m)}}{\boldsymbol{m}} \right\}$$





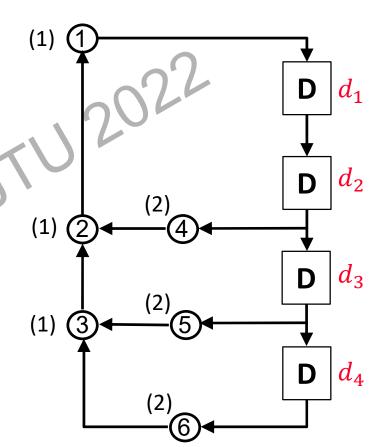
$$L_{i,j}^{(m)} = \max_{k \in K} (-1, L_{i,k}^{(1)} + L_{k,j}^{(m-1)})$$

$$L^{(3)} = \begin{bmatrix} 5 & 4 & -1 & 0 \\ 8 & 5 & 4 & -1 \\ 9 & 5 & 5 & -1 \\ 9 & -1 & 5 & -1 \end{bmatrix}$$

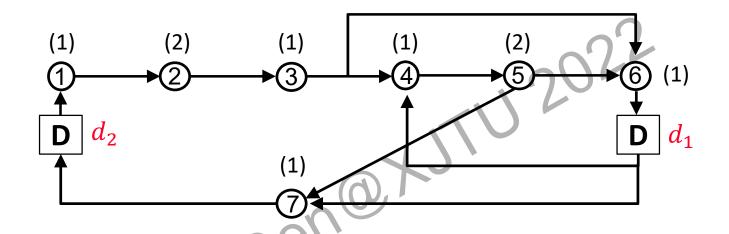
$$L^{(4)} = \begin{bmatrix} 8 & 5 & 4 & -1 \\ 9 & 8 & 5 & 4 \\ 10 & 9 & 5 & 5 \\ 10 & 9 & -1 & 5 \end{bmatrix}$$

$$T_{\infty} = \max_{i,m \in \{1,2,\ldots,d\}} \{\frac{L_{i,i}^{(m)}}{m}\}$$

$$T_{\infty} = \max_{i,m \in \{1,2,\ldots,4\}} \{\frac{4}{2}, \frac{4}{2}, \frac{5}{3}, \frac{5}{3}, \frac{5}{3}, \frac{8}{4}, \frac{8}{4}, \frac{5}{4}, \frac{5}{4}\} = 2$$



A Filter Using LPM



$$L^{(1)} = \begin{bmatrix} 4 & 4 \\ 8 & 8 \end{bmatrix} \qquad L^{(2)} = \begin{bmatrix} 12 & 12 \\ 16 & 16 \end{bmatrix}$$

$$T_{\infty} = \max\{\frac{4}{1}, \frac{8}{1}, \frac{12}{2}, \frac{16}{2}\} = 8$$

Minimum Cycle Mean (MCM) Method

- Step 1: Construct the new graph *Gd* and *Gd*
 - □Transform from original DFG G.
 - \square Decide the # of nodes from the # of delays in G.
- Step 2: Compute the minimum cycle mean
- Step 2: Compute the minimum cycle mean

 Construct the series of d+1 vectors $f^{(m)}$, m=0, 1, 2, ..., d the dimension of $f^{(m)}$ is dx1An arbitrary reference.

An arbitrary reference node is chosen in Gd (called this node s). The initial vector $f^{(0)}$ is formed by setting $f^{(0)}(s) = 0$ and setting the remaining nodes of $f^{(0)}$ to infinity (∞) .

 \square The remaining vectors $f^{(m)}$, m=1, 2, ..., d are recursively computed:

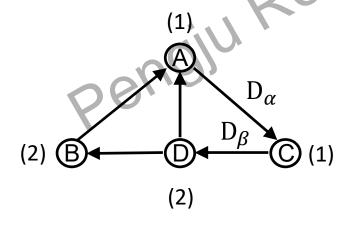
$$f^{(m)}(j) = \min_{i \in I} (f^{(m-1)}(i) + \overline{w}(i,j))$$

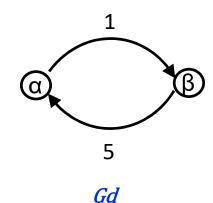
I is the set of nodes such that there exists an edge from node i to node j

☐ find the min cycle mean

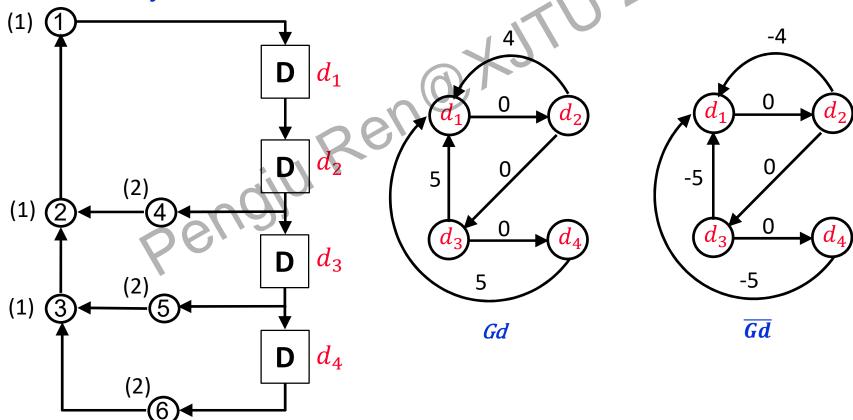
$$T_{\infty} = -\min_{i \in \{1,2,\dots,d\}} (\max_{m \in \{0,1,2,\dots,d-1\}} \left(\frac{f^{(d)}(i) - f^{(m)}(i)}{d - m} \right))$$

- Cycle mean = Average length of the edge in c (Cycle = Loop)
- Longest path length
 - □Path that passes through no delays
 - \square Longest: two loops that contain $\square \alpha$ and $\square \beta$
 - \rightarrow Max{6, 4} = 6
 - \triangleright Cycle mean = 6/2 =3





- delay => node
- longest path length (computation time) =>weight w(i,j)
 - □ If no zero-delay path exists from delay di to delay dj, then the edge
 i -> j does not exist in Gd.



■ We will find d+1 vectors, $f^{(m)}$ m = 0, 1, ..., d

$$f^{(0)} = \begin{bmatrix} 0 \\ \infty \\ \infty \\ \infty \end{bmatrix} f^{(1)} = \begin{bmatrix} \infty \\ 0 \\ \infty \\ \infty \end{bmatrix} f^{(2)} = \begin{bmatrix} -4 \\ \infty \\ 0 \\ \infty \end{bmatrix} f^{(3)} = \begin{bmatrix} -5 \\ -4 \\ \infty \\ 0 \end{bmatrix} f^{(4)} = \begin{bmatrix} -8 \\ -5 \\ -4 \\ \infty \end{bmatrix}$$
$$f^{(3)}(j) = \min_{i \in I} (f^{(m-1)}(i) + \overline{w}(i,j))$$

 $\overline{w}(i,j)$ is the weight of the edge i->j in and I is the set of nodes in such that there exists an edge from node i to node j (i->j).

$$T_{\infty} = -\min_{i \in \{1,2,...,d\}} (\max_{m \in \{0,1,2,...,d-1\}} \left(\frac{f^{(d)}(i) - f^{(m)}(i)}{d - m} \right))$$

	m=0	m=1	m=2	m=3	$ \max_{m \in \{0,1,2,\dots,3\}} \left(\frac{f^{(4)}(i) - f^{(m)}(i)}{4 - m} \right) $
i=1	-2	-∞	75-0	-3	-2
i=2	-∞	-5/3	-∞	-1	-1
i=3	-∞	C-∞	-2	-∞	-2
i=4	∞-∞	∞-∞	∞-∞	∞	∞

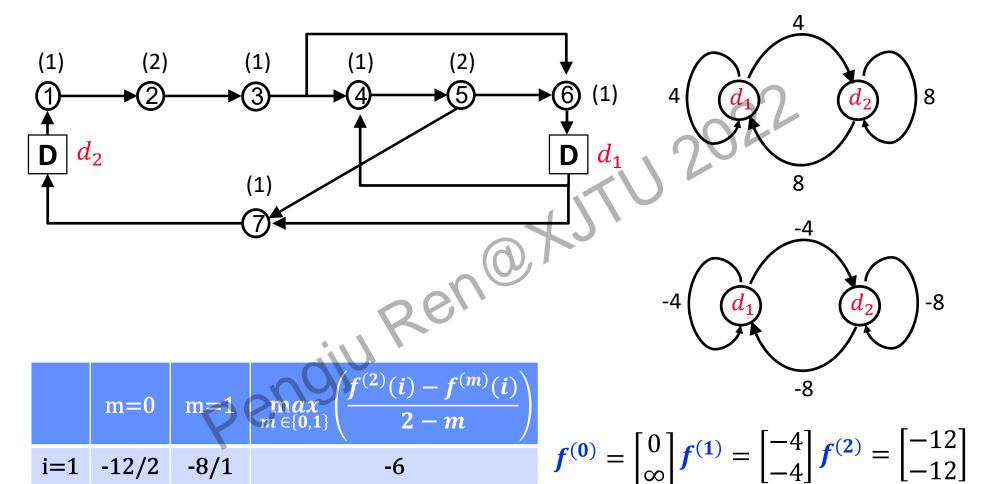
$$T_{\infty} = -\min(-2, -1, -2, \infty) = 2$$

A Filter Using MCM

i=2

-∞

-8/1



$$T_{\infty} = -\min(-8, -6) = 8$$

-8

Conclusion

When the DFG is recursive, the iteration bound is the fundamental limit on the minimum sample period of a hardware implementation of the Data-stream program.

Two algorithms to compute iteration bound, *LPM* and *MCM* are explored.

Next Lecture: Retiming & Pipelining